**MIKADO**

* 1 stick [Mikado](https://fr.wikipedia.org/wiki/Mikado_%28Japon%29)= 20 points (blue spiral)
* 10 sticks [Samouraï](https://fr.wikipedia.org/wiki/Samoura%C3%AF) = 10 points (red/blue/red/blue/red)
* 20 sticks [Mandarin](https://fr.wikipedia.org/wiki/Mandarin_%28fonctionnaire%29) = 5 points (blue/yellow/red)
* 25 sticks [Bonze](https://fr.wikipedia.org/wiki/Bonze) = 3 points (blue/red/blue)
* 25 sticks [Coolie](https://fr.wikipedia.org/wiki/Coolie) = 2 points (red/blue)

Setting up the game

One player gathers all the remaining sticks in one hand and holds them end down on the table or on the floor in a random pile.

With only one hand, each player on his turn, try to collect only one stick from the pile without to move any other stick ! He keeps it beside him.

So many times he succeeds, he continues to collect another stick.

If any other stick moves, the player forfeits his turn.

The game finishes when all the sticks have been collected from the central pile.

The players count the points following the colour code on their sticks. The highest scoring player wins !

According to another set of rules, a player may use a previous collected stick to pick up other sticks. But according to other rules, only the Samouraï stick can be used for this.